MCContestReport.mcd

File identifier (mandatory first row):

```
* Magic Contest * MCContestReport.mcd * File version: 006.009 * Check sum: 11604 *
```

Empty rows are ignore as well as rows starting with double slashes (//) that can be used for commenting the file.

* = Mandatory fields

File header

90 *	NBO	
94 *	Licencee	
95 *	Licence number	This field is used to verify that 94=Licencee has not been edited.
96	Licencee contact information	This field contains information entered at installation of Magic Contest. It can also be found through the Licence button in the main window. Depending on the entries, contact person, phone number, e-mail address and home page may be parts of the field.
97	Licencee e-mail address	The e-mail address to which a receipt may be sent. It is the same e-mail address found in Licencee contact information above.
98	Licencee message	Message from the licencee to the NBO.

File header

00 *	File ID	The file is rejected if the file ID already exists, unless it is a reversion of a previous contest report file (see ID=01). A combination of date, time and some other kind of identifier is recommended.

File info

01	Reverse file	If this ID exists all transactions of the file are reversed. Any data on the same row as the ID is ignored. If both 01=Reverse file and 11=Reverse contest exist they cancel each other.
02	File serial number	The serial number can be used to make sure that all files have been reported.

Contest header

The file is rejected if the combination of contest name and contest date already exists, unless it is a reversion of a previous contest (see ID=11).

10 *	Contest name	

Contest report info

11	Reverse contest	If this ID exists all transactions of the contest are reversed. Any data on the same row as the ID is ignored. If both 01=Reverse file and 11=Reverse contest exist they cancel each other.
12 *	Contest date (from)	The date when the contest started. Date format: YYYY-MM-DD.
13	Contest date (to)	The date when the contest ended. Date format: YYYY-MM-DD. May be omitted in case of one-day contests.
14 *	Contest type	2 = Pair contest. 4 = Team contest. 1 = Individual contest.
15 *	Contest report category ID	This ID originally comes from MCContestReportCategory.mcd.
16	Contest ID	If the NBO so wishes it can supply a contest ID to keep track of contests. This contest ID is entered by the tournament director.
17	Contest serial number	The serial number can be used to make sure that all contests have been reported. This serial number is supplied by the scoring program. This number is negative for the E.W section of a two-winner Mitchell. Note that such an event generates two reports, one for N-S and one for E-W.
18	Licencee (arranger)	In case 94=Licencee and 18=Arranger are not the same, this field is used to specify the arranging licencee. This is the case, for example, when a free-lancing tournament director (94=Licencee) scores a contest for a bridge organisation (18=Arranger).
19	Licence number (arranger)	See 18 above.
23	Scoring type	0 = Matchpoints. 1 = Butler. 2 = IMPs across the field. 10 = Swiss Matchpoints. 11 = Swiss Butler. 12 = Swiss IMPs across the field. 20=Teams VPs.
24	Factor	An optional factor where default is 1.0.
25	Factor reason	This field is mandatory in case of Factor <> 1.0
26	Category count	Format: A=8|B=3|C=6|... where the count refers to number of players regardless of pair compositions. The category comes from the member file where A=No category, B=category 1, C=2, and so on.

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| 27 | Tournament director | Format: MemberID1;Name1;MemberID2;Name2;
Example: 4472;Tomas Brenning;;Marc van Beijsterveldt; |

Contest info

20 *	Number of contestants	Number of pairs (Contest type=2), teams (4) or players (1). Must be 2 or more.
21 *	Number of opponents	Number of opponents.
22	Number of boards	Number of boards.

Member header

| 30 * | Member ID | Member ID may be empty if none is available. |

Member info (name)

| 31 * | Member name | |
| 32 | Team name | Only for team events |

Member info (rank and score)

In case of equal ranks, e.g. three-way tie for second place, both the lowest-rating and the highest-rating rank must be reported. In this particular example, Rank (min) = 2 and Rank (max) = 4.

40 *	Rank (min)	
41	Rank (max)	This field may be omitted if there is no tie.
42	Score	Final score in local format
43	Percentage	Final percentage in local format

Member info (teams)

Applies when Contest report type = 1 (see in MCContestReportCategory.txt).

50	Number of wins	Number of wins is mandatory if Contest report type = 1.
51	Number of ties	Number of ties is mandatory if Contest report type = 1.
52	Number of losses	Number of losses is mandatory if Contest report type = 1.
53	Number of matches	If this value is excluded the sum och wins, ties and losses is used.

Member info (master points)

This section is never used when reporting from Magic Contest. Instead, it may be used for parallel reporting by the NBO.

| 60 | Master point type | |
| 61 | Number of master points | |

Member info (handicap rank and score)

This section is only used in handicap contests where it shows the handicapped result. In such cases section 40+ above shows the non-handicapped result.

70 *	Rank including handicap (min)	
71	Rank including handicap (max)	This field may be omitted if there is no tie.
72	Score including handicap	Final score in local format
73	Percentage including handicap	Final percentage in local format